

CHAPTER 5

CONCLUSIONS AND SUGGESTIONS

This chapter presents conclusion related to the study in line with the statements of the problem and suggestion for further research.

5.1 Conclusions

After analyzing the data, it comes to the conclusion that Friendster users mostly did code switching. The data presents that all the three types suggested by Poplack (1980) such as tag, intrasentential and intersentential switching, appeared in friendster comments. Data suggested that among all the three types of code switching, it appears that intrasentential switching tends to be the main type of switching that occurred in friendster comments (55.4%), followed by intersentential switching (24.9%). Different from those two types, tag switching seems to occur the least frequent type of switching that appeared in the comments (19.7%).

Meanwhile, according to the data gathered from the questionnaire, it shows that there are 5 reasons for code switching given by Hoffman (1991) and Saville-Troike (1986) appeared in the study. Actually, *because of real lexical need* is likely the major reason here as the respondents replied (45%). Most of them said that they want to use the real lexical words, meaning that they can't find related words in target language. The second frequent reason that was uttered by the respondents is *talking about a particular topic* (25%). Friendster users did code switching to express their

way of communication through certain languages with other as several of them stated that using English is style and for fun. Apart from the two reasons, *Interjection (Inserting sentence fillers or sentence connectors)* tends to be the least frequent reason given by respondents (5%).

5.2 Suggestions

Considering the findings of this study, some suggestions and recommendations are proposed as:

1. These research findings could give inputs for further studies that will discuss code switching. It is suggested that further studies can analyse the functions in each type of code switching. Moreover, since there is still a small number of research on code switching in writing, therefore, it could analyze other written literary works, e.g. novels, poetry or even drama scripts.
2. It is also suggested that friendster users have to consider several factors such as whom they are speaking to, and when or where the conversation takes place before they do the switching. Moreover, it is also intended that friendster users could avoid misunderstanding among those who are not familiar to certain words in other language.