

DIGITAL STORYTELLING IN AN EFL SPEAKING CLASSROOM

A Research Paper

Submitted to the English Education Department as Partial Fulfillment to
Accomplish Sarjana Pendidikan Degree



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A thesis submitted to meet one of the requirements for achieving Sarjana Pendidikan degree at the Faculty of Language Education and Literature

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A Paper

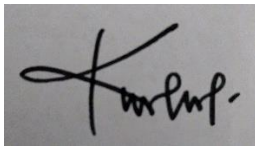
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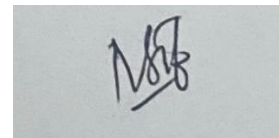
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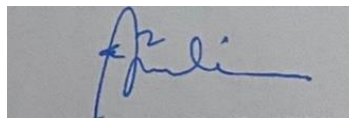
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ABSTRACT

This study aims to examine how digital storytelling enhances student engagement and learning performance. Seventh-grade students of Junior High School in Bandung participated in this study. This study used qualitative research within the framework of John Willis and David Willis in the late 1970s case study approach. Task-Based Language Teaching (TBLT) focussing on digital storytelling were used in this research. The result of the study found that the use of digital storytelling (*storyjumper*) is a way to support students in EFL classes to speak. It helps students to speak fluently, particularly in pronunciation and vocabulary, encouraging creativity and imagination in the learning process, particularly in speaking English and boosting students' confidence in speaking English. Therefore, the use of digital storytelling (*storyjumper*) supported students in speaking learning activities in the classroom.

Keywords: *Digital Storytelling, EFL, Learning performance, Speaking Classroom*

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