

NILAI PRETEST KELAS EKSPERIMEN

NORES	NO ITEM SOAL																				SKOR TOTAL	NILAI
	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	17	18	19	20		
1	1	0	0	0	1	1	0	0	0	1	0	0	0	1	0	0	0	1	0	1	7	35
2	1	0	0	0	1	0	0	0	0	1	0	0	1	0	1	0	1	0	0	0	6	30
3	1	0	0	0	0	1	0	0	0	0	1	0	0	0	1	1	0	0	0	1	6	30
4	1	0	0	1	0	1	0	0	0	0	1	0	0	0	1	0	0	1	0	1	7	35
5	1	0	1	0	0	1	0	0	0	0	1	0	1	1	1	1	0	0	0	1	9	45
6	1	1	0	0	0	1	0	0	0	0	1	0	0	0	1	1	0	0	0	1	7	35
7	1	0	1	0	0	1	0	0	0	0	1	0	0	1	0	1	0	0	1	1	8	40
8	1	1	0	0	1	1	0	0	0	1	0	0	0	0	1	0	0	0	0	1	7	35
9	1	0	0	0	1	0	0	0	0	1	0	0	1	0	1	0	1	0	0	0	6	30
10	1	0	0	1	0	1	0	0	0	0	1	0	0	0	1	0	0	1	0	1	7	35
11	1	0	0	0	1	1	0	0	0	1	0	0	0	1	0	0	0	1	0	1	7	35
12	1	0	0	0	1	1	0	1	0	1	0	0	0	1	0	0	0	1	0	1	8	40
13	1	0	0	0	1	1	0	0	0	1	0	0	0	0	0	0	0	1	0	1	6	30
14	1	0	0	1	0	0	0	1	0	0	1	0	0	0	1	0	0	1	0	1	7	35
15	1	0	0	1	0	1	0	0	1	0	0	0	0	0	1	0	0	1	0	1	7	35
16	1	0	0	0	0	1	1	0	0	0	1	0	0	0	1	0	0	1	0	1	7	35
17	1	0	1	0	1	0	0	0	0	0	1	0	0	1	0	1	0	0	1	1	8	40
18	0	1	0	0	0	1	0	0	0	0	1	0	0	0	1	1	0	0	0	1	6	30
19	1	1	0	0	0	0	1	0	0	0	0	0	0	0	1	1	0	0	1	1	7	35
20	0	1	0	0	1	1	0	0	0	0	1	0	0	0	1	0	0	0	0	1	6	30
21	0	0	1	0	0	1	1	0	0	1	1	0	0	0	1	0	0	0	0	0	6	30
22	1	0	0	1	0	1	0	0	0	1	1	0	0	0	1	1	0	0	0	0	7	35
23	1	1	1	0	1	1	0	0	0	0	1	0	0	1	0	1	0	1	0	0	9	45
24	1	0	0	1	1	0	0	0	0	1	0	0	0	0	0	0	0	0	0	0	4	20
25	1	0	1	0	1	0	0	0	0	1	0	0	0	1	0	0	0	0	1	0	6	30

Dwi Muliasari, 2014

Pengaruh Penggunaan Model Pembelajaran Role Playing Terhadap Peningkatan Hasil Belajar Psikomotor Siswa Pada Kompetensi Dasar Merencanakan Perjalanan Bisnis Di Kelas XII AP

Universitas Pendidikan Indonesia | repository.upi.edu | perpustakaan.upi.edu

26	1	0	0	1	1	0	0	0	0	1	0	0	0	0	1	0	0	0	1	0	6	30
27	1	0	1	0	1	1	0	0	0	0	1	0	0	1	0	0	0	1	0	1	8	40
28	0	1	0	1	0	1	0	1	0	0	0	0	0	1	0	0	1	0	0	1	7	35
29	1	0	0	0	1	1	0	0	0	0	0	1	0	0	1	1	0	0	0	0	6	30
30	1	0	0	0	1	0	0	0	0	0	1	0	0	0	1	0	0	0	0	1	5	25
31	1	0	0	1	0	0	0	1	0	0	1	0	0	0	0	0	0	0	0	1	5	25
32	1	0	0	0	1	1	0	0	0	0	1	0	0	0	1	0	0	0	0	1	6	30
33	1	0	0	1	1	0	0	0	0	0	1	0	0	0	1	1	0	0	0	1	8	40
34	1	0	0	0	1	1	0	0	0	0	1	0	0	0	1	0	0	0	1	1	7	35
35	1	0	0	0	1	0	0	0	0	0	1	0	0	1	0	1	0	0	0	1	6	30
36	1	0	0	0	1	1	0	0	0	0	1	0	0	0	1	1	0	0	0	0	6	30
37	1	0	0	1	1	0	0	0	0	0	1	0	0	0	1	0	0	0	0	1	6	30
38	1	1	0	0	1	0	0	0	0	0	0	0	0	0	1	1	0	0	1	1	7	35
39	0	0	0	0	1	0	0	1	0	1	1	0	0	0	1	0	1	0	1	1	8	40
40	1	0	0	1	1	0	0	0	0	0	1	0	0	0	1	0	0	0	0	1	6	30

Dwi Muliasari, 2014

Pengaruh Penggunaan Model Pembelajaran Role Playing Terhadap Peningkatan Hasil Belajar Psikomotor Siswa Pada Kompetensi Dasar Merencanakan Perjalanan Bisnis Di Kelas XII AP

Universitas Pendidikan Indonesia | repository.upi.edu | perpustakaan.upi.edu