

ABSTRAK

Reza NurIman (1307335).Pengembangan Media PembelajaranScrapbookTentangPenggolonganHewanBerdasarkanJenisMakanannyaPada Mata PelajaranIlmuPengetahuanAlam (StudiPengembangan Media PembelajaranBerdasarkanMetode*Design and Development*).

Skripsi,DepartemenKurikulumdanTeknologiPendidikan, FakultasIlmuPendidikan, UniversitasPendidikan Indonesia, 2018.

Penelitianinimembahsmengenaidesain, danpengembangan media pembelajaranScrapbooktentangPenggolonganHewanBerdasarkanJenisM akanannya padamatapelajaranIlmuPengetahuanAlam.

Tujuannyaadalahuntukmerancang, danmengembangkan media pembelajaranScrapbooktentangPenggolonganHewanBerdasarkanJenisM akanannya. Rumusanmasalah yang mendasaripenelitianiniadalahmenemukandesain media pembelajaranScrapbook yang dapatditerapkanpadamateri Penggolongan Hewan Berdasarkan Jenis Makanannya, mengembangkan media pembelajaran, sertamengumpulkantanggapandari para ahli, dan guru sertapesertadidikmengenai media tersebut. Penelitianinimenggunakanmetodepenelitian*Design and Development*, dan model pengembangan ADDIE. Pengumpulan data dilakukanmelaluiobservasi, angket, danwawancara.Analisis data menggunakanreduksi data, penyajian data, danpenarikankesimpulan.Melaluiserangkaianprosedurpenelitiantersebut, dihasilkansebuahdesain media pembelajaranScrapbook yang dapatditerapkanpada materiPenggolonganHewanBerdasarkanJenisMakanannyabesertaproduk hasilpengembangannya yang telahdiberitanggapanoleh para ahli, danguru serta peserta didik. Tanggapandikelompokkankedalamtigaaspek, yaitukualitasisi/materi,

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kualitasdesain, dankualitas media. Hasilpenilaian yang diperolehberdasarkanpenilaian para ahlimemperolehpresentase 95.22% dengankategori “SangatBaik”, danpenilaianolehguru dan peserta didikdiperolehpresentase91.85% dengankategori “SangatBaik”.

Kata Kunci : Media PembelajaranScrapbook, PenggolonganHewanBerdasarkanJenisMakanannya

ABSTRACT

Reza NurIman (1307335). *Development of Scrapbook learning media about Animal ClassificationBasedon The Type of Food in Natural Science Subjects(Study of Learning Media Development Based on Design and Development Method).*

Thesis. Departement of Curriculum and Educational Technology, Faculty of Educational Science, Indonesia University of Educational, 2018.

This study discusses the design, and development of Scrapbook learning media about AnimalClassificationBased on The Type of Food in Natural Science Subjects. The aim is to design, and develop Scrapbook learning media about AnimalClassificationBased on The Type of Food. The formulation of the problem that underlies this research is finding Scrapbook learning media design that can be applied to AnimalClassification material Based on The Type of Food, developing learning media, and collecting responses from experts, and teachers and students regarding the media. This research uses design, and development research method, and ADDIE development model. Data collection is done through observation, questionnaires, and interviews. Data analysis uses data reduction, data presentation, and conclusion drawing. Through a series of research procedures, a Scrapbook

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learning media design was produced that could be applied to AnimalClassification material Based on The Type of Food, and the products developed by the experts, and teachers and students. Responses are grouped into three aspects, content/material quality, design quality, media quality. The assessment results obtained based on the assessment of the experts obtained a percentage of 95.22% with the category "Very Good", and the assessment by the teacher and students obtained a percentage of 91.85% with the category "Very Good".

Keywords : *Scrapbook Learning Media, Classification of Animals Based on The Type of Food*

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