

PENERAPAN MODEL PEMBELAJARAN KOOPERATIF TIPE TGT (*TEAM GAMES TOURNAMENT*) UNTUK MENINGKATKAN KETERAMPILAN KERJA SAMA SISWA KELAS V SEKOLAH DASAR

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ABSTRAK

PTK ini dilatarbelakangi oleh rendahnya keterampilan kerja sama siswa dalam pembelajaran. Solusi dari permasalahan tersebut, peneliti menerapkan model pembelajaran kooperatif tipe *Team Games Tournament*. Tujuan dari PTK ini adalah untuk mendeskripsikan penerapan model pembelajaran kooperatif tipe *Team Games Tournament* untuk meningkatkan keterampilan kerja sama siswa kelas V SDN S di Kota Bandung. Metode penelitian yang digunakan yaitu model penelitian tindakan kelas dari Kemmis dan Mc.Taggart. Subjek penelitian berjumlah 29 orang siswa dari kelas V SDN S di Kota Bandung. PTK dilaksanakan dalam dua siklus. Teknik pengumpulan data pada penelitian ini berupa observasi dan studi dokumentasi tentang keterampilan kerja sama siswa. Pengolahan data keterampilan kerja sama dengan menggunakan teknik kualitatif dan kuantitatif. Teknik kualitatif terdiri dari reduksi data, penyajian data, penafsiran data dan penarikan kesimpulan. Sedangkan teknik kuantitatif dengan menggunakan perhitungan rata-rata dan persentase dari hasil kerja sama siswa. Berdasarkan temuan penelitian dapat disimpulkan bahwa dengan penerapan model pembelajaran kooperatif tipe *Team Games Tournament* dapat meningkatkan keterampilan kerja sama siswa kelas V sekolah dasar.

Kata kunci: pembelajaran kooperatif, *Team Games Tournament (TGT)*, keterampilan kerja sama

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**THE IMPLEMENTATION OF COOPERATIVE LEARNING
MODEL OF TEAM GAMES TOURNAMENT TYPE TO IMPROVE
COOPERATION SKILL OF GRADE FIVE ELEMENTARY SCHOOL
STUDENTS**

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ABSTRACT

The study was backed by the lack of cooperation students skill learning in class. This cooperation skills need to be improved so that students are not individually also because students is a social creature can not live alone. This research was carried out in the grade 5 elementary school cooperative learning model by applying a type of Team Games Tournament (TGT) with the aim to describe the cooperative skills of students. The methods used in this research is the research action class. In the implementation is done in two cycle study with a mix of qualitative and quantitative methods. As for the syntax of the cooperative learning model of the type of Team Games Tournament is to (1) a class presentation, (2) grouping team, (3) games, (4) tournament, (5) the giving of value groups. On average I cycle accomplishment the skills of teamwork earned students reach 79%, while on cycle II accomplishment skills of cooperation increased to 96%. The increase occurred from the I cycle to cycle II by 17%. Based on those results, then the research done by applying cooperative learning model of the type of Team Games Tournament (TGT) managed to increase cooperation skills grade 5 elementary school.

Keywords: *cooperative learning, Team Games Tournament (TGT), the skills of teamwork*

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