

**HASIL BELAJAR DAN *SELF-EFFICACY* SISWA
PADA PEMBELAJARAN SISTEM INDRA
MELALUI PENGGUNAAN MEDIA BERBASIS WEBSITE**

ABSTRAK

Penelitian ini bertujuan untuk mengeksplorasi hasil belajar dan *self-efficacy* siswa pada pembelajaran sistem indra melalui penggunaan media berbasis *website*. Metode yang digunakan adalah metode *quasy eksperimental* dan desain penelitian yang digunakan adalah *nonequivalen control group design*. Penelitian ini dilakukan pada siswa kelas XI di salah satu SMA Negeri kota Bandung. Instrumen yang digunakan yaitu 10 soal pilihan ganda *pretest* dan *posttest* untuk mengukur hasil belajar siswa dan 26 pernyataan angket untuk mengukur *self-efficacy* siswa. Hasil penelitian menunjukkan bahwa tidak terdapat perbedaan secara signifikan pada hasil belajar dan *self-efficacy* siswa pada kelas eksperimen dan kelas kontrol. Berdasarkan perhitungan peningkatan hasil belajar, mayoritas siswa pada kedua kelas penelitian termasuk pada kategori tinggi. Rata-rata *self-efficacy* siswa pada kelas eksperimen dan kontrol tergolong pada kategori baik.

Kata Kunci: Hasil Belajar, *Self-efficacy*, Media berbasis *Website*, Sistem indra

**STUDENTS' LEARNING OUTCOMES AND SELF-EFFICACY
ON LEARNING SENSORY SYSTEM
THROUGH THE USE OF WEBSITE-BASED MEDIA**

ABSTRACT

The purpose of this research is to explore students' learning outcomes and self-efficacy on learning sensory system through the use of website-based media. The subject in this research is students' of grade XI in one of senior high school in Bandung. The method used in this research is quasy experimental and design of the research is nonequivalen control group design. The experimental class using website-based media during learning and the control class doesn't use website-based media during learning. Instrument in this research used 10 multiple choice question to measure students' cognitive and 26 questionnaire statements for measure students' self-efficacy. The result shows that there was no significant difference between students' cognitive and self-efficacy in the experiment class and control class. Based on N-gain category, majority students' in both classes of research included in high category . The average of students' self-efficacy in the experimental and control classes are in a good categories.

Keywords: Learning outcomes, self-efficacy, web-based media, sensory system