

**YOGIF SUPRIYANTO. NIM: 12004108. Skripsi ini berjudul “IMPLEMENTASI MODEL PEMBELAJARAN KOOPERATIF TIPE *TEAM GAME TOURNAMENT (TGT)* UNTUK MENINGKATKAN KERJASAMA DAN KETERAMPILAN BERMAIN SEPAKBOLA”. Dosen Pembimbing Skripsi: Dr. Hj. Tite Juliantine, M.Pd**

## **ABSTRAK**

Penelitian ini bertujuan meningkatkan kerjasama dan keterampilan bermain siswa dalam pembelajaran sepakbola melalui implementasi model pembelajaran kooperatif tipe *Team Game Tournament (TGT)* pada siswa kelas VIII E SMP Pasundan 6 Bandung tahun pelajaran 2016/2017. Penelitian ini adalah Penelitian Tindakan Kelas (PTK). Penelitian ini dilaksanakan sebanyak 2 siklus yang setiap siklusnya terdiri dari 2 tindakan. Siklus penelitian melalui empat tahapan, yaitu : perencanaan, pelaksanaan, observasi, dan refleksi. Subyek penelitian adalah siswa kelas VIII E SMP Pasundan 6 Bandung berjumlah 36 siswa terdiri dari 23 orang putra dan 13 orang putri. Instrument untuk mengukur kerjasama menggunakan instrument dari Polak, M (1985, hlm 136) dan Suherman (2001, hlm 86) dan untuk mengukur keterampilan bermain siswa menggunakan GPAI (*Game Performance Assesment Instrument*). Berdasarkan hasil analisis data dan pembahasan, dapat disimpulkan bahwa kerjasama dan keterampilan bermain sepakbola meningkat melalui implementasi model pembelajaran kooperatif tipe *Team Game Tournament (TGT)* pada siswa kelas VIII E SMP Pasundan 6 Bandung tahun pelajaran 2016/2017.

Kata-kata kunci : Model Pembelajaran, Kooperatif, TGT, Kerjasama, Keterampilan Bermain, Sepakbola.

**YOGIF SUPRIYANTO. NIM: 1204108. Thesis is called “THE IMPLEMENTATION OF COOPERATIVE LEARNING MODEL TYPE TEAM GAME TOURNAMENT (TGT) TO INCREASE COOPERATION AND SKILL PLAYED FOOTBALL “. Supervisor Thesis: Dr. Hj. Tite Juliantine, M.Pd**

## **ABSTRACT**

This study aims to improving cooperation and skill play students in football learning through the implementation of Cooperative Learning method in team games tournament (TGT) type to students VIII E Junior High School Pasundan 6 Bandung in the academic year 2016/2017. This research is Class Action Research (CAR). This research was conducted in two cycles which consists of 2 actions. Cycle research through four stage, namely: planning, action, observation, and reflection. The subject of this research was the students of VIII E Junior High School Pasundan 6 Bandung which amounted of 36 students that consisted of 23 male and 13 female students. Instrument for measuring cooperation use instrument of Polak, M ( 1985,hlm 136 and Suherman 2001,hlm 86) and for measuring skill play students use GPAI (Games Performance Assessment Instrument). Based on the results of analysis and discussion, it could be concluded that cooperation and skill played football increased through the implementation of learning model cooperative type team game tournament (TGT) on the students of VIII E Junior High School Pasundan 6 Bandung in the academic year 2016/2017.

Key words : Learning Model, Cooperative, TGT, Cooperation, Skill Play, Football.