

**PERANCANGAN PROGRAM PELATIHAN KERAJINAN MAKRAME  
DI BALAI PEMBERDAYAAN SOSIAL BINA REMAJA (BPSBR)  
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**ABSTRAK**

Permasalahandalampenelitianiniyaitubelumada program pelatihankerajinanmakrameyang terstrukturdansistematis di BPSBR. Tujuanpenelitianadalahuntukmerancang program pelatihankerajinanmakrame di BPSBR. Penelitianinimenggunakanpendekatan ADDIE yang meliputi*Analysis, Design, Development, Implementation, and Evaluations*. Pertisipandalampenelitianinimeliputi validator yaituahlipelatihan, makrame,danpengelola BPSBR. Teknikpengumpulan data menggunakanwawancaradanexpert judgmentpadaahli. Hasilpenelitianiniyaitu (1) Hasilanalisiskebutuhanperancangan program pelatihan di BPSBR bahwabelumadamoduldanskenariokegiatan, (2) Perancangan program pelatihan kerajinan makrame terdiri dari identitas program, tujuan, materi, metode, dan skenario kegiatan pelatihan, (3) Hasil validasimenyatakan bahwa rancangan program pelatihan kerajinan makrame berada pada kriteria sangat layak dandapatdigunakanuntukpelatihan di BPSBR.RekomendasibagiBPSBR yaituprogram pelatihan kerajinan makrame yang telahdividasidapat digunakandalam pelaksanaan kegiatan pelatihan di BPSBR.

Kata Kunci: KerajinanMakrame, Perancangan Program Pelatihan.

**TRAINING PROGRAM DESIGN CRAFT MAKRAMEIN THE CENTER  
OF SOCIAL DEVELOPMENT OF TEEN (BPSBR)  
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**ABSTRACT**

The problem of this research is training program of craft macrame in BPSBR unstructured and unsystematic. The aim of this research is to design a training program of craft macrame in BPSBR. This research using ADDIE approximation included of Analysis, Design, Development, Implementation, and Evaluations. The participation of this research is validator included of training experts of macrame and manager of BPSBR. Data collection using interviews and expert judgment. The results of this research is (1) the results of design training programs needs analysis in BPSBR that no module and scenario for activities, (2) design of training programs crafts macrame comprise with the identity of program, objectives, materials, methods, and scenario training activities, (3) the result of validity explain that the design of macrametraining programs currently on the criteria very viable and can be used for training in BPSBR. The recommendations for BPSBR is training programs of craft macrame that have been validated can be used in the implementation of training activities in BPSBR.

Keywords: Crafts Macrame, Design of Training Program.

