

THE IMPACT OF ROLE PLAYING WITH SCENARIO DESIGN ON
CREATIVE SKILLS AND STUDENT'S ACHIEVEMENT
IN SYMBIOSIS CONCEPT

RESEARCH PAPER
(SKRIPSI)

Submitted as requirement to obtain degree of Sarjana Pendidikan in
International Program on Science Education study program



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INTERNATIONAL PROGRAM ON SCIENCE EDUCATION
FACULTY OF MATHEMATICS AND SCIENCE EDUCATION
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Tita Yartini, 2014

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Oleh

Tita Yartini

Sebuah skripsi yang diajukan untuk memenuhi salah satu syarat memperoleh gelar
Sarjana Pendidikan di Fakultas Pendidikan Matematika dan Ilmu Pengetahuan
Alam

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Juli 2014

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MOTTO

“ Sesungguhnya sesudah kesulitan ada kemudahan. Maka apabila kamu telah selesai dari suatu urusan, kerjakanlah sungguh-sungguh urusan yang lain, dan kepada Tuhanlah hendaknya kamu berharap”. (

Q.S. Al Insiroh: 6-8)

“Allah akan meninggikan kepada orang-orang yang beriman diantara kamu dan orang-orang yang berilmu beberapa derajat”.

(Q.S. Al Mujadalah :11)

Bandung, July 2014

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I did hereby declare that every respect which is written in research paper entitled “THE IMPACT OF ROLE PLAYING WITH SCENARIO DESIGN ON CREATIVE SKILLS AND STUDENTS’ ACHIEVEMENT IN SYMBIOSIS CONCEPT” is genuinely pure result of my own original ideas, efforts, research, work and not copy or plagiarized from other papers. The opinions or findings of others which is contained in this research paper have been quoted or referenced based on scientific code of conduct and accordance with an ethical science that applies in scholarly society. This declaration is created truthfully and consciously, when subsequently it is violation towards scientific ethics, or if there is a claim of any others towards the authenticity of this research paper, hence I am willing to responsible and accept academics sanctions correspond to applicable rules.

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APPROVAL FORM OF RESEARCH PAPER (SKRIPSI)

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