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PENGEMBANGAN BAHAN AJAR BERPIKIR KOMPUTASIONAL BERBASIS BEBRAS PADA PEMBELAJARAN MATEMATIKA DI KELAS V

SKRIPSI

diajukan untuk memenuhi sebagian syarat memperoleh gelar
Sarjana Program Studi Pendidikan Guru Sekolah Dasar

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2005677

PROGRAM STUDI S1 PENDIDIKAN GURU SEKOLAH DASAR
UNIVERSITAS PENDIDIKAN INDONESIA
KAMPUS TASIKMALAYA
2024

LEMBAR HAK CIPTA

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ABSTRAK

Pemecahan masalah menjadi salah satu keterampilan penting yang harus dimiliki peserta didik. Berpikir komputasional sangat penting dalam transisi dari revolusi industry 4.0 ke 5.0, yang mendukung pemecahan masalah. Bebras merupakan sebuah inisiatif internasional yang berfokus pada promosi berpikir komputasional di kalangan peserta didik, memainkan peran penting dalam menumbuhkan minat dan keterampilan di bidang berpikir komputasional. Bebras juga berhubungan erat dengan matematika karena mengandung unsur logika, pemecahan masalah, serta pola dan struktur. Berdasarkan hal tersebut, penelitian ini bertujuan untuk mengembangkan bahan ajar yang mengintegrasikan konsep berpikir komputasional berbasis bebras dengan pada pembelajaran matematika materi bangun datar di kelas V. Penelitian ini menggunakan metode *Educational Design Research* (EDR) model Mckenney & Reeves. Teknik pengumpulan data yang digunakan yaitu observasi, wawancara, angket, studi dokumentasi, dan judgment. Hasil penelitian menunjukan bahwa bahan ajar yang dikembangkan memberi dampak positif dengan membantu peserta didik mengembangkan keterampilan pemecahan masalah, sertameningkatkan minat mereka terhadap matematika.

Kata Kunci: Bebras; berpikir komputasional; pemecahan masalah

ABSTRACT

Problem-solving is a crucial skill for students, especially in the rapidly evolving educational landscape. With the ongoing transition from the industrial revolution 4.0 to 5.0, computational thinking has become increasingly vital, as it underpins effective problem-solving abilities. Bebras, an international initiative, plays a key role in promoting computational thinking among students, fostering both interest and skills in this area. Bebras challenges are particularly aligned with mathematics, incorporating elements of logic, problem-solving, and recognition of patterns and structures. Given this synergy, this study aims to develop teaching materials that integrate computational thinking concepts, inspired by Bebras, into mathematics education for fifth-grade students, specifically focusing on the topic of flat shapes. The research employs the Educational Design Research (EDR) method, following the McKenney & Reeves model. Data collection was conducted through a combination of observations, interviews, questionnaires, documentation studies, and expert judgment. The findings indicate that the developed teaching materials not only enhance students problem-solving abilities but also significantly boost their engagement and interest in mathematics. These results underscore the potential of integrating computational thinking into mathematics education to better equip students with the skills needed for future challenges.

Keywords: computational thinking; Bebras; problem-solving

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