

## 5. CONCLUSION

In conclusion, this analysis regarding portrayal of stages of grief in *Evangelion: 3.0+1.0 Thrice Upon a Time* (2021) delivers valuable insight regarding how the combination of *mise-en-scene* and cinematography can produce the portrayal of characters' grief towards loss which is depicted through *mise-en-scene* and cinematography. The research refers to *mise-en-scene* and cinematography theory by Bordwell and Thompson (2008) to uncover the occurrence of stages of grief, a psychological statement established by Kübler-Ross and Kessler (2005), which consists of five stages: Denial, Anger, Bargaining, Depression, and Acceptance.

From the perspective of the author, this analysis provides evidences on how film techniques are practiced in an animated movie and how it is able to deliver characters' grief in the story. The film aspects that are utilized to analyze the movie shape a certain pattern that creates plot and narrative revolving around the topic of grief. The result of this analysis proves that this movie has succeeded highlighting grieving through the usage of *mise-en-scene* (lighting, dialogue, setting, characters' gestures (acting) and properties) and cinematography aspects (angle, framing, perspective and off-screen space) combined together. Furthermore, by identifying *mise-en-scene* and cinematography elements of the movie, the author is able to apply the model of psychological theory and uncover the portrayal of stages of grief rendered by characters in the movie. However, the author hopes that future researchers would involve more movie aspects to their studies since there are more elements constructed in movie production such as editing and sound designs. Also, the author expects that the future studies would also point out movie directors' intention since every *mise-en-scene* and cinematography appearing in films are greatly subjective.