

CHAPTER V

CONCLUSIONS AND RECOMMENDATIONS

A. Conclusions

After conducting this study, the conclusion that can be reached is as follow:

1. Science comic can be made by developing it in several steps: content analysis, material source analysis, aspects analysis, and comic making which consists of storyboard from the outline and creative process. After that, it is evaluated by experts in three main aspects and the students, and then making the revision based on their suggestions.
2. Based on the experts, the content and language of this science comic is very good, while the artwork is good. Based on students, the overall impression from artwork, content, language and uniqueness is very good.
3. Based on the experts, the comic rating for content aspect is 3.25, artwork aspect is 2.64, and language aspect is 3.29. Based on students, the overall rating for all aspect including uniqueness is 3.2.

B. Recommendations

There are some recommendations for future study regarding to science comic development and its implementation to students:

1. The language of comic can be made bilingual, in English and Bahasa Indonesia, to make students understand easier regarding to the language barrier that happened.
2. The artwork of the comic should be considered more, for example to make it more elaborated in terms of beauty and experimenting in many styles of drawing to catch reader's attention.

3. The moments of the comic should also be considered more to make a whole, complete science comic with good transition and links.
4. The next study can develop a science comic based on lab experiments or mini experiments that are easy to follow by students, not only based on textbooks and lab manual