

**PENGARUH FENOMENA *PHONE-SNUBBING (PHUBBING)*
TERHADAP *CIVIC DISPOSITION* SISWA SMA KABUPATEN
MAJALENGKA DALAM MENYONGSONG ERA *SOCIETY 5.0***

SKRIPSI

*Dibuat dan diajukan sebagai bagian dari persyaratan untuk memperoleh gelar
Sarjana Pendidikan Pancasila dan Kewarganegaraan*



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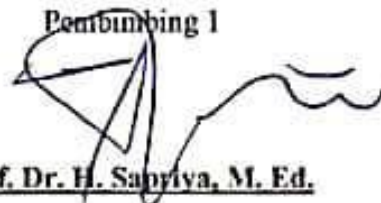
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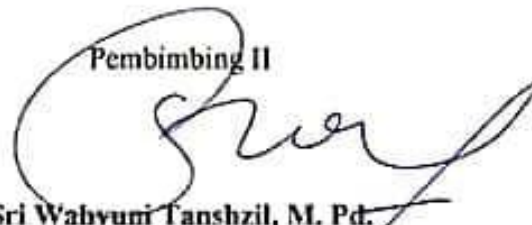
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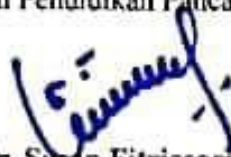


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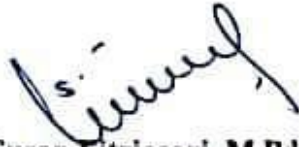
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ABSTRAK

DERY DWI DARMAWAN (1904995). PENGARUH FENOMENA *PHONE-SNUBBING (PHUBBING)* TERHADAP *CIVIC DISPOSITION* SISWA SMA KABUPATEN MAJALENGKA DALAM MENYONGSONG ERA *SOCIETY 5.0*

Dewasa ini, eskalasi penggunaan *smartphone* yang terjadi menghadirkan banyak persoalan bagi masyarakat, termasuk bagi pelajar SMA di Kabupaten Majalengka. Salah satu persoalan yang muncul ialah *phubbing (phone-snubbing)*. *Phubbing* membawa serangkaian dampak destruktif yang berimplikasi pada karakter siswa SMA (*civic disposition*) sebagai seorang warga negara muda. Padahal, siswa SMA sendiri menjadi pilar bangsa yang dituntut memiliki *civic competence* di mana di dalamnya terkandung karakter kewarganegaraan (*civic disposition*) yang linier dengan kompetensi yang dibutuhkan untuk menyongsong *Society 5.0*. Penelitian ini bertujuan mengungkap pandangan siswa SMA Kabupaten Majalengka tentang fenomena *phubbing* di era *Society 5.0* dan juga faktor-faktor yang menyebabkan terjadinya *phubbing* di kalangan siswa SMA Kabupaten Majalengka. Selain itu, penelitian ini juga bertujuan untuk mengetahui pengaruh fenomena *phubbing* terhadap degradasi *civic disposition* siswa SMA Kabupaten Majalengka di Era *Society 5.0*. Penelitian ini dilaksanakan menggunakan pendekatan kuantitatif melalui metode survei dengan sampel penelitian sebanyak 400 responden dan penggunaan skala *Likert*. Analisis data dilakukan secara statistik deskriptif yang dimulai dari uji persyaratan penelitian, korelasi *Pearson*, uji hipotesis dengan uji t (parsial), dan uji koefisien determinasi menggunakan aplikasi *IBM Statistic SPSS 26*. Hasil survei penelitian memperlihatkan bahwa *phubbing* merupakan fenomena yang banyak terjadi dan dialami siswa SMA Kabupaten Majalengka di berbagai latar sosial, termasuk lingkungan sekolah. Faktor-faktor yang menyebabkan *phubbing* sendiri di antaranya yakni *smartphone addiction*, *internet addiction*, *social media addiction*, *game addiction*, *fear of missing out*, *social anxiety*, dan individu lain yang melakukan *phubbing*. Adapun dari hasil analisis regresi linier diketahui bahwa nilai signifikansi adalah $0.000 < 0.05$ sehingga *phubbing* berpengaruh signifikan terhadap degradasi *civic disposition* sementara *RSqaure* sebesar 0.234. Penelitian ini diharapkan dapat menjadi sarana literasi yang mengedukasi masyarakat modern, khususnya kalangan pelajar dari bahaya fenomena *phubbing* terhadap *civic disposition* di era *Society 5.0* dan juga memberikan stimulus untuk memperkuat *awareness* siswa SMA Kabupaten Majalengka terkait perilaku *phubbing*.

Kata Kunci: *Phubbing, Civic Dispositon, Society 5.0*

ABSTRACT

DERY DWI DARMAWAN (1904995). THE INFLUENCE OF THE PHENOMENON OF PHONE-SNUBBING (PHUBBING) ON THE CIVIC DISPOSITION OF HIGH SCHOOL STUDENTS IN MAJALENGKA DISTRICT IN WELCOMING THE ERA OF SOCIETY 5.0

*Nowadays, the escalation of smartphone use presents many problems for society, one of which is for high school students in Majalengka Regency. One of the problems that arise is phubbing (phone-snubbing). Phubbing brings a series of destructive impacts that have implications for the character of high school students (civic disposition) as young citizens. In fact, high school students themselves are pillars of the nation who are required to have civic competence, which contains civic character (civic disposition) which is linear with the competencies needed to welcome Society 5.0. This research aims to reveal the views of Majalengka Regency high school students about the phubbing phenomenon in the era of Society 5.0 and also the factors that cause phubbing among Majalengka Regency high school students. In addition, this study also aims to determine the effect of the phubbing phenomenon on the degradation of civic disposition of Majalengka Regency high school students in the Era of Society 5.0 This research was conducted using a quantitative approach through a survey method with a research sample of 400 respondents and the use of a Likert scale. Data analysis was carried out by descriptive statistics starting from the research requirements test, Pearson correlation, hypothesis testing with the *t* test (partial), and the coefficient of determination test using the IBM Statistic SPSS 26 application. The results of the research survey show that phubbing is a phenomenon that occurs and is experienced by high school students in Majalengka Regency in various social settings, including the school environment. Factors that cause phubbing itself include smartphone addiction, internet addiction, social media addiction, game addiction, fear of missing out, social anxiety, and other individuals who do phubbing. As for the results of linear regression analysis, it is known that the significance value is $0.000 < 0.05$ so that phubbing has a significant effect on degradation of civic disposition with $RSquare$ of 0.234. This research is expected to be a literacy tool that educates modern society, especially students from the dangers of the phubbing phenomenon on civic disposition in the era of Society 5.0 and also provides a stimulus to strengthen the awareness of Majalengka Regency high school students regarding phubbing behavior.*

Keywords: *Phubbing, Civic disposition, Society 5.0*

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